Reg. No. :

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## **Question Paper Code : 51351**

B.E./B.Tech. DEGREE EXAMINATION, MAY/JUNE 2014.

Fifth Semester

**Electrical and Electronics Engineering** 

CS 2311/CS 59/10133 EE 604/10133 CS 304 — OBJECT ORIENTED PROGRAMMING

(Common to Electronics and Instrumentation Engineering and Instrumentation and Control Engineering)

(Regulation 2008/2010)

Time : Three hours

Maximum: 100 marks

Answer ALL questions.

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

- 1. Define encapsulation.
- 2. What is abstract class?
- 3. Write about operator overloading?
- 4. What is Destructor?
- 5. What are the manipulators available in C++?
- 6. What are the merits of using classes?
- 7. Define bytecode in java.
- 8. What is API package?
- 9. What is the use of final keyword?
- 10. Write the methods of threads?

PART B —  $(5 \times 16 = 80 \text{ marks})$ 

| 11.  | (a)              | Explain the following concepts of Object Oriented Programming in de with an example.  | tail<br>(16) |
|--|------------------|---|--------------|
|  | 1                | (i) Data abstraction  | (10)         |
|  |                  | (ii) Inheritance.   |              |
|  |                  |   |              |
| Or   |                  |   |              |
|  | (b).             | (i) What are the needs for object oriented paradigm.                                  | (8)          |
|  | 1                | (ii) Explain the constructors and destructors in detail with exam program.            | nple<br>(8)  |
| 12.  | (a)              | (i) Write the list of rules for overloading operators with one example                | e.<br>(8)    |
|  |                  | (ii) Describe the templates and its types.  | (8)          |
| Or   |                  |   |              |
|  | (b) <sup>.</sup> | Explain run time polymorphism with suitable example.                                  | (16)         |
| 13.  | (a)              | (i) Describe the various file mode operations available in C++.                       | (8)          |
|  | (/               | <ul><li>(ii) Explain the components of standard template library in detail.</li></ul> | (8)          |
|  | 204              |   | (-7          |
|  |                  | Or  | (1.0)        |
|  | (b)              | Describe about exception handling with example program.                               | (16)         |
| 14.  | (a)              | Write short notes on the following in Java.   |              |
|  |                  | (i) String  | (8)          |
| 19   |                  | (ii) Java virtual machines.   | (8)          |
|  |                  | Or  |              |
|  | (b)              | Explain the arrays and its types in detail with example program.                      | (16)         |
| 15.  | (a)              | Explain the interfaces in detail with suitable example.                               | (16)         |
|  | Or ·             |   |              |
| (b) (i) Explain the life cycle of a thread |                  | (i) Explain the life cycle of a thread in detail with example program                 | . (8)        |
|  |                  | (ii) Explain the concept of streams and its byte stream classes detail.               | in<br>(8)    |
|  |                  |   |              |